

For Music Producers

- Efficient workflow with most major DAWs using the RipLink VST/ARA & AudioSuite plug-in.
- Unrivalled, easy access to unintended notes, sounds and noise that you may want to remove, or reuse/boost for effect (e.g. knocks, coughs, twangs, additional strings played, breath, bleed from other vocal parts, instruments & percussion) – especially useful where frequencies are close or overlap, making them difficult to access cleanly in a spectrum-based editor.
- Edit/remove notes within polyphonic vocal, instrument & percussion recordings. The Draw Pitch functionality is especially useful when correcting/improving individual strings of a guitar. Also, adjust volume/panning of individual notes that might not have been hit consistently or, for example, to bring up only the bass notes.
- Because the separation goes down to the harmonic level, it also means the tone of individual notes in a performance can be adjusted at the finest possible detail, and even be blended with other sounds.
- The user-friendly, note-based interface makes for transparent pitch/time-based editing and effects, with instant visual feedback.
- Add notes to a performance's melody, and create chords using real notes from the same, or other performances. Tools provided allow them to be blended in naturally.
- Natural sounding automatic pitch adjustment using Pitch To Scale, to the nearest semitone or any selected scale.
- Inline adjustment of vocal sibilance.
- Give notes a special attack: apply the sound of another instrument, voice or sound effect to their starts.
- Experiment with different timbres.
- Clone vibrato and other pitch variations between notes.
- Transform old mono recordings to stereo.
- Digitize and clean-up crackly vinyl.
- Many creative tools such as instrument replacement, automatic chord creation and an infinite pitch rise effect.

For Pro Remixers & DJs

- Export separated stems straight to WAVs to transfer onto a USB stick for mixing into a DJ set.
- Create acapellas.
- Remove drums, bass and vocals that might be in the way of other instruments, especially if the track wasn't recorded as separate stems.
- Change tempo and apply/randomize effects and key.
- Mix and match vocal, instrument, percussion and effects parts between different songs and layers.
- Extract and manipulate samples from within full-mix stereo files.
- Transform old mono recordings to stereo.
- Digitize and clean-up crackly vinyl.

For Sound Designers

- Audio manipulation: Use Draw Pitch and other Audioshop Tools for interesting and original effects.
- Use Harmonic Editor to create unique sounds from parts of others.
- Use the Clone Pitch/Sound Tool to transfer audio attributes such as pitch and timbre from one sound to another.
- Write RipScripts to programmatically adjust/generate original sounds, and even process audio using data files, such as generated by motion capture.
- For Foley sound replacement, use the Replace Sound Tool.

For Audio Post Professionals

- Extract artifact-free dialog from noisy footage.
- Easy access to unintended notes, sounds and background/foreground noise that you may want to remove, or reuse/boost for effect (e.g. traffic, wind, fan hums, crowds, breaths, bleed from other voiceovers) – especially useful where frequencies are close or overlap, making them difficult to access cleanly in a spectrum-based editor.
- Clean-up individual harmonics with surgical precision.
- Efficient workflow with most major DAWs using the RipLink VST/ARA & AudioSuite plug-in.
- Edit audio to video (macOS only).
- Write RipScripts to programmatically adjust/generate original sounds, and even process audio using data files, such as generated by motion capture.

For Songwriters

- Experiment with music and samples to create new ideas and creations. E.g. by adjusting tempo, effects, pitches, keys/scales and time stretching.
- Set Musical Scale to analyze the existing key and set new keys. The Auto Pitch To Scale and Randomize options further enable creative experimentation.
- Chord Creator helps create harmonies and build new chords from basic melodies.
- Use the Draw Sound Tool to draw in notes using existing instruments or imported samples.

For Students & Educators

- Study compositions and performances of yourself or others. View the precise volume, timing and variation in pitch of each note over time and make subtle adjustments to hear the difference.
- Rip and separate MP3s and audio files into vocal and instrument parts, view the individual notes of any part and practice against backing tracks.
- Create new versions of songs and compositions and import background images to match the feel of the music or for personalised inspiration.
- Audio manipulation: Experiment with new sounds and effects.
- Import samples or MIDI from existing works.
- Create minimalist compositions with real-time editing of loops, stored as Ripples.
- Experiment with polystylism and polytonality by applying different scales to selections of notes.